

Co-funded by the Erasmus+ Programme of the European Union

Project Number: 2018-1-DE02-KA204-005014
IO2- Module 4 - Blended Learning in NGEnvironment
Lesson Plan Form

NGEnvironment Lesson Plan for IO2 Induction to Pedagogy for NGO staff Module 4 - Blended Learning in NGEnvironment

Acrosslimits Limited, EPEK

Learning outcomes: on completion of this workshop, the trainers (learners) will be able to:

- Understand what is meant by blended learning
- Understand the benefits and challenges of blended learning for teachers and adult learners
- ❖ Be able to provide feedback in blended learning courses
- Be able to provide online tests and tasks

Content and Instruction Method	Timing (minutes)	Materials / Equipment Required	Assessment / Evaluation
Workshop Opening Trainer Introduction Starting the workshop: Brief introduction by the trainer and introduction to the learning outcome of the module 4	5 minutes	 Posters, pens and coloured pencils Laptop; Projector; Flipchart; Note-taking materials for learners 	Learners should take notes.
Ice breaker: getting to know each other	5 minutes		Learners form a circle and each person say their names and the next person has to say the previous names before saying theirs.
Part 1: What is blended learning? Trainer presentation: The trainer explains the concept and the pros & cons of a blended learning	30 minutes	 Group discussion; Laptop; Power Point Slides; Note-taking materials for learners; 	Learners should take an active part in the discussion and take notes.

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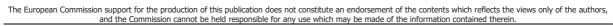




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environment by using PPT		Flipcharts	
Task 1.1: The learners should watch a video and think about the fundamentals of blended learning. Then they have to discuss their answers with the group.	15 minutes		Learners will be able to discuss about the fundamentals of blended learning.
Task 1.2: The learners should think about the different types of blended learning. Moreover, they have to present their ideas and their preferred type of blended learning by using a flipchart to the group.	30 minutes		Learners will be able to present their ideas via flipchart to the group.
Part 2: The importance of providing feedback in blended learning courses The trainer presents a short power point presentation on the importance that both the trainer and the learner get feedback from the learners. The presentation explains the types of difference feedbacks that can be used.	10 minutes	 Flipchart; Papers; Pens and coloured pencils Laptop Projector 	The learners will be able to participate in a round table discussion and give feedback.
Task 2: In addition to that learners will be able	30 minutes		









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to discuss about the importance of providing feedback in blended learning courses. They participate in a round table discussion and give feedback to each other.			
Part 3: Be able to provide online tests and tasks?		Laptops;Power Point Slides;	The learners will be able to create their own test online via
The trainer explains the different types of online testing methods by using PPT. Moreover the trainer facilitate a hands-on session on the creation of an actual test online.	15 minutes	 Note-taking materials for learners 	h5p. The learners will be able to build a quiz via Educaplay.
Task 3.1: The learners have to create their own online tasks via h5p. The have to register on h5p and get an overview about all tasks. They should create at least 2 online tasks.	45 minutes		
Task 3.2: The learners have to create their own online tasks via Educaplay. The have to register on Educaplay and get an	30 minutes		







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overview about all		
tasks. They should		
build a quiz		

Total: 3 hours 45 minutes

